## **Impact Report**GiveInternet.org 2022

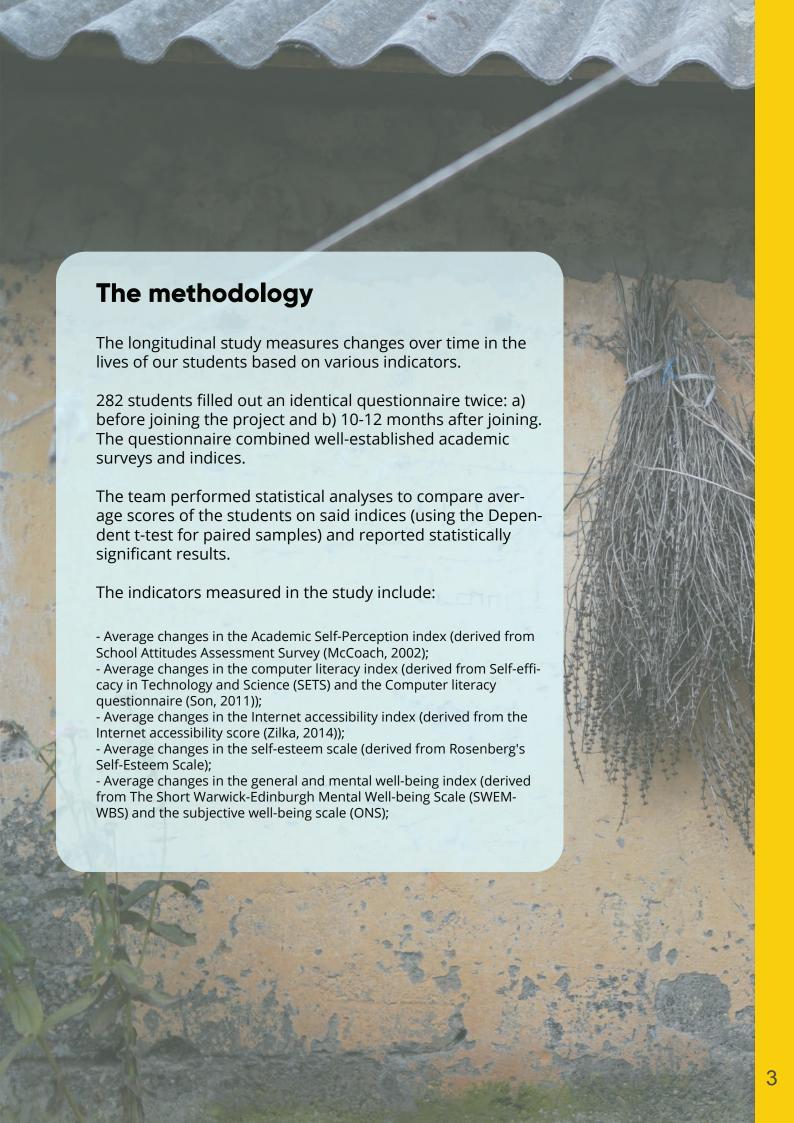




#### **About the project**

GiveInternet.org is a platform where anyone can sponsor Internet fees and laptops for underserved students. The US nonprofit is raising funds on behalf of disadvantaged students living in some of the most underserved communities in countries like Bangladesh, Uganda, and Georgia.

Today, 40% of the world's population is offline. Only 17% lives in an area without Internet coverage, making lack of affordability the main barrier to access. GiveInternet.org's goal is to allow individuals to sponsor the Internet fees and computers for some of the poorest families and remove that barrier. The team hopes to enable students to access educational and professional opportunities and realize their full potential.



# What improves 1 year after a student is brought online?



Academic outcomes



Internet and self-education accessibility



Computer literacy



Mental well-being



#### **Academic outcomes**



29% of students have a higher average school grade one year after receiving computers and Internet access

### How did the average score change in each subject?

г	ct Before	
   Georgian	<sub>7.97</sub>	8.27
⊢ — — — — I Math	   7.29	⊢ − − <sub> </sub> 7.59
⊢ — — — — ∣ History	_ <sub> </sub>	8.05
⊢	7.93	8.10
⊢ — — — — ⊢ Chemistry	7.47	⊢ − −   7.72
⊢ — — — — ⊦ Physics	7.34	7.59
├		7.93

<sup>\*</sup>The table aggregates data from 282 students. For a random selection, we also requested grades from schools for verification.

**Computer literacy and skills** 



Receive a higher score on the the computer literacy index (Self-efficacy in Technology and Science) and the Computer literacy questionnaire (Son, 2011)



Deem it easier to use a computer



Deem it easier to find ansers to their questions online.

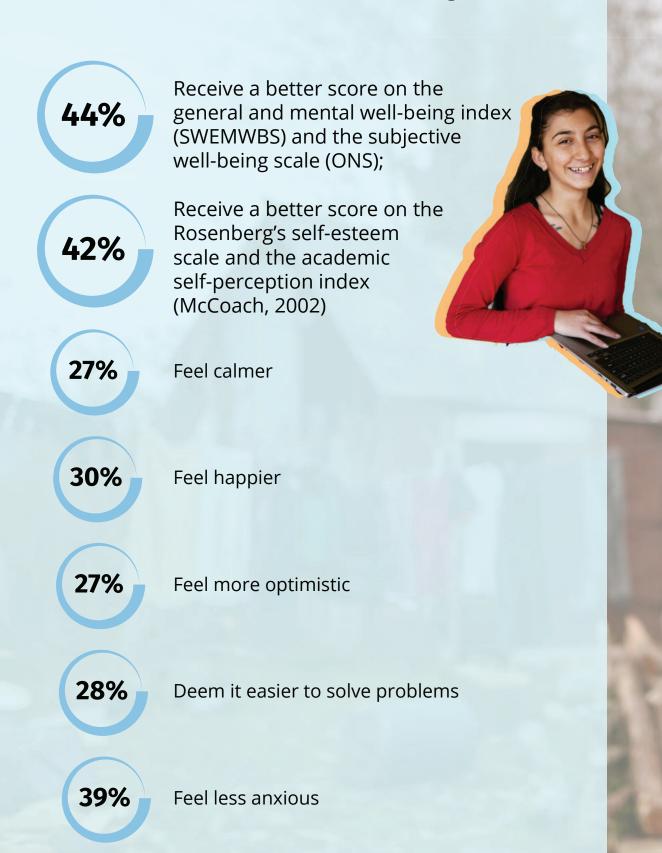
How do the students enhance their computer skills in the first year?

Skill	Before	1 year	
Knows how to install software	54%	78% 	
Knows how to create presentation slides	71%	84%	
Knows how to send files via email	   75% 	   84% 	
Uses email	52%	7 — —   78%	

Internet accessibility and self-education

75%	Receive a higher score on the Internet Accessibility Index (Zilka, 2014)
54%	Watch movies more often
51%	Read online media more often
48%	Use online courses more often
44%	Look for information online more oftne
62%	Use software like Microsoft Word or Google Docs more often
57%	Create presentation slides more often
72%	Use the computer more often

### **Mental well-being**





Appendix
The Dependent T-test for paired samples: outcome

		Std.		Sig. (2-
Indicator	Mean	Deviation	t	tailed)
Average grade at school	24376	1.75315	-1.663	.099
Internet Accessibility	69079	.97567	-11.868	.000
Internet for self-education	1.36833	1.52449	15.046	.000
Self-efficacy in Technology and Science	27758	.96789	-4.807	.000
The Short Warwick-Edinburgh Mental Well-being Scale	.11068	.91998	2.017	.045
the subjective well-being scale (ONS)	.05100	.82402	.996	.320